



CONTACT

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EDUCATION

UNIVERSITY OF FLORIDA

Graphic Design BFA, 2017–2021

One of 20 students selected to participate in a competitive and collaborative studio environment.
3.93 GPA

SKILLS

TECHNICAL

Adobe Creative Cloud

Adobe Illustrator
Adobe Photoshop
Adobe InDesign

Illustration

Digital (Procreate)
Traditional (Markers, gouache)

LANGUAGES

English
Mandarin Chinese

RECOGNITION

ESJ Juried Art Show: 1st place, 2017
WARPhaus Exhibition, 2017
Ligature 29 Juried Exhibition: Best Junior, 2020
Ligature 30 Juried Exhibition: People's Choice, 2021

EXPERIENCE

THE SHERLOCK COMPANY 2021–present

Quality Assurance/Research

Provided quality checks for assets for the Disney+ APAC and CEE launches. Ensured that artwork is up to date, verified translations for localized assets, and adjusted layouts of title treatments for various movies and tv shows. Trained new hires on quality check processes for CEE Disney+ project, and assisted project managers with production tasks like assigning, language checking (APAC languages), and amending title treatments.

MINT DESIGN STUDIO 2020–2020

Identity Team

Worked with Project YouthBuild, an educational, occupational, and leadership program, to develop a new visual identity. Met with several staff members and students at Project YouthBuild to move towards a conceptual rebrand.

WINGARD 2020–2020

Graphic Design Intern

Worked with Jacksonville-based full-service marketing agency. Attended daily standups and design team meetings to discuss tasks. Reported to chief creative officer and senior art director to create and revise ongoing projects and designed the 2021 Ortega River Run logo.

JAX IS RAD 2018–2018

Graphic Design Intern

Worked with an independent graphic designer, Ansley Randall, in Jacksonville and helped with creating logo designs and illustrations. Attended meetings with her clients to gain experience within communication and client needs.